



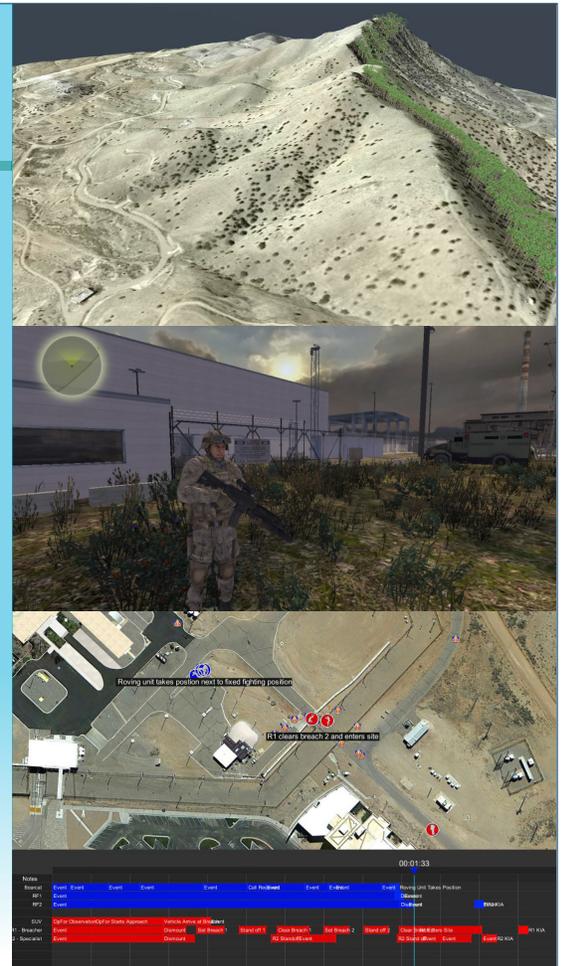
SCRIBE 3D

Visual Recorder For Enhanced Tabletop Exercises

VISUALIZE, COLLABORATE, RECORD, AND REVIEW

Scribe 3D can visually record and play back scenarios developed during a tabletop exercise. The tools offered by Scribe 3D can help open discussions and capture their results, visualize consequences, collect data, and record events, as well as help make decisions while users develop scenarios.

Data can be viewed in 2D or 3D and be played back in real-time or at various speeds. Transcript reports are automatically generated from the recorded data.



FEATURES



Maps, Terrain, and Environments

- Quickly develop terrain maps in 2D and 3D
- Render weather and time-of-day
- Derive terrain from different sources:
 - Maps
 - Imagery
 - GIS height
 - Area data
 - High-fidelity 3D laser scan models



Entities

- Define team entities by spreadsheet or dynamic placement
- Entity attributes include:
 - Position
 - Posture
 - Role
 - Equipment/weapon loadout
 - Rules of engagement
 - Skills
 - Any additional assumptions and general notes



Events

- Display time- and location-based events on:
 - Gantt timeline
 - The terrain
 - Entities or vehicles
- Event data displays:
 - Entity posture (stand, crouch, prone)
 - State (active, suppressed, killed)
 - Entry time
 - Exit time and speed
 - Engagement
 - Vehicle mounting/dismounting
 - General notes



Notes and Data

- Take notes on location or time
- Apply notes to any scenario, entity, or event
- Display notes during playback
- Store notes in the background for later



Decision-Making Tools

- Distance measurements
- Line-of-sight
- First-person perspectives and walk-throughs
- Simple building and structure placement
- Camera views and output
- Automatic speed and distance calculations
- Complete team and event transcript for reporting