# **Detecting P-waves in streaming seismic data using a hidden Markov model**

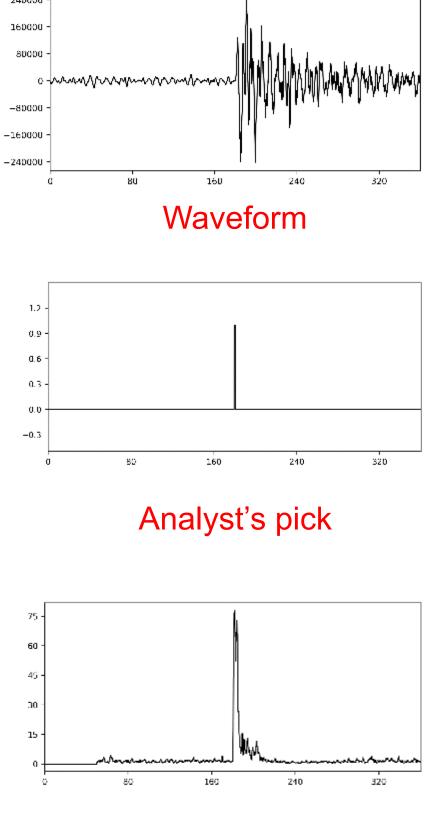
## OBJECTIVE

**Develop** a method to fuse outputs of diverse seismic wave arrival detectors (algorithms) to improve performance i.e., reduce false positive and negative rates

- Use hidden Markov models (HMM)s to implement the fusion scheme
- Test on P-wave arrivals recorded at WB2, Warramunga **IMS stations**, **NT**, **Australia**

# BACKGROUND

- A raw seismogram may show an abrupt commencement of (depending on SNR), activity indicating the arrival of a seismic wave
- An analyst picks a time as the time of arrival of the seismic wave
- algorithms like - Detector STA/LTA compute a function, derived from the seismic waveform, that has a "spike"
- The timing of the "spike" should be close to the arrival time



STA/LTA output

- The seismic waveform may have to be bandpass filtered first to enhance the signal relative to background noise
- Multiple detection algorithms add robustness: It is unlikely that a non-seismic (confounding process) will cause all detector algorithms to misfire at the same time
- Thus a simultaneous "spike" (a large change in detector function value) across multiple detector algorithm should indicate a seismic wave arrival with high confidence
- It should also reduce false positive (FP) and false negative (FN) rates
- But how to harness the *joint* predictive power of multiple detector algorithms?
- Premise: The fusion could be performed using hidden Markov models (HMMs)



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FORMULATION	
The Hidden Markov Model (HMM)	D
<ul> <li>Consider a system that occupies one of N states at time t, and moves to a new state at time t+1</li> </ul>	-
<ul> <li>H<sub>t</sub> = {h<sub>i</sub>}, i = 1N, are the probabilities that the system is in state <i>i</i> at time <i>t</i></li> </ul>	
— Consider, too, that the system evolves as $H_{t+1} = [P] H_t$	-
– Here [ P ] is a N x N matrix	
<ul> <li>p<sub>ij</sub> is the probability of transitioning from state 'i' to state 'j' in one timestep, and is constant over time</li> </ul>	
<ul> <li>This is a Markov system</li> </ul>	Fe
<ul> <li>The state of the system is not seen (i.e., <i>hidden</i>), but it causes observable phenomenon</li> </ul>	-
<ul> <li>Let the observed state of the system at time t be one of K states</li> </ul>	-
<ul> <li>Let O<sub>t</sub> = {o<sub>k</sub>}, k = 1K be the probabilities that the system is in observed state 'k'</li> </ul>	
— Also O <sub>t</sub> = [M] H <sub>t</sub> , [M] is a K x N matrix	6.0 -
<ul> <li>m<sub>ki</sub> is the probability of hidden state i causing observed state k</li> </ul>	4.5 - 3.0 - 1.5 -
<ul> <li>Such a discrete-time, discrete-state model for a time- dependent system is called a hidden Markov model (HMM)</li> </ul>	0.0 <del> </del>
Learning HMMs	
<ul> <li>Given a long sequence of true internal states, one can learn the <i>transition</i> matrix [ P ]</li> </ul>	
<ul> <li>Given a long sequence of observed states, one can learn the emission matrix [ M ] from H<sub>t</sub></li> </ul>	
<ul> <li>If only observed states are available, along with guesses [ P* ] and [ M* ], one can:</li> </ul>	
<ul> <li>Adjust [ P* ] to get [ P ] and [ M* ] to get [ M ]; also infer internal states H<sub>t</sub></li> </ul>	-
Fusion model	
<ul> <li>The seismogram is supposed to be a binary system, capable of being in S = {s<sub>1</sub>, s<sub>2</sub>}, s<sub>1</sub> = noise or s<sub>2</sub> = seismic signal</li> </ul>	- Co
<ul> <li>We have defined 10 observables. Each observable has many measured values which is represented as a Gaussian</li> </ul>	
<ul> <li>3 observables are outputs of seismic wave detection algorithms. They should have a spike at the arrival time</li> </ul>	
<ul> <li>The other 7 observables also assume very different values for noise versus P-waves, e.g. rectilinearity. They help recognize the seismic signal.</li> </ul>	



# **FEATURIZING THE DATA**

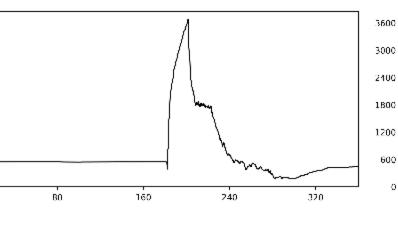
#### ata

- The dataset contains 835 P-wave arrivals as measured by the 3C station WB2 at Warramunga, NT, Australia
- The sources of these arrivals are events at regional and teleseismic distances from WB2; an analyst picked the arrivals manually

# 4 Map of WRA station (yellow star) and seismic events (red circles)

#### eatures

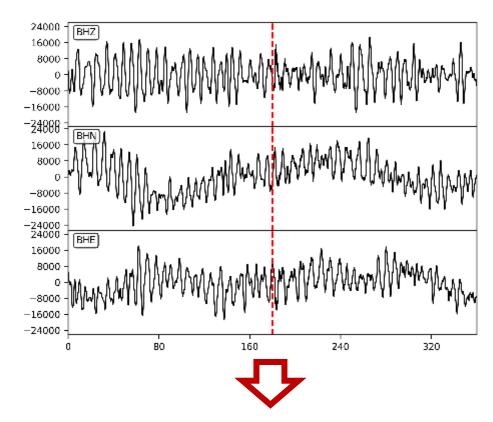
- The waveform was bandpass-filtered in (1.5, 3), (3, 6), (2, 5) & (6, 12) Hz bands
- In each band, the classic STA/LTA, recursive STA/LTA and Z-statistic algorithms provided the 3 observables with spikes to denote arrivals



**Z-statistic** 

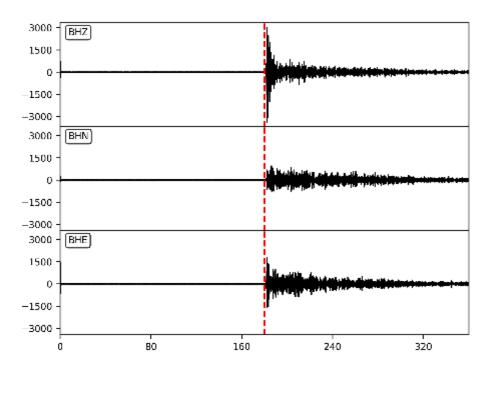


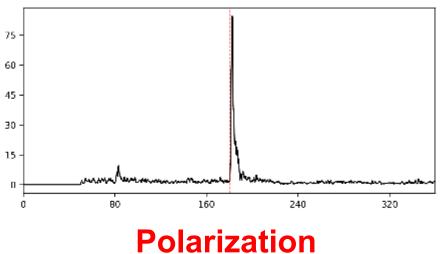
- In each band we computed polarization, rectilinearity, planarity, azimuth, angle of incidence and ratio of vertical to total power
- These features help discriminate between noise and P-waves
- The choice of features is dictated by their use in a streaming context – they are computationally inexpensive
- We also compute the area, in different frequency bands, under the PSD curve computed from the sonogram
- onstructing and testing HMMs
- The internal state of the HMM was computed by setting the state to 1 over a 4second duration starting from the pick time.
- The HMM was trained over 80% of the dataset and tested over the remaining 20%
- The observed data of the test set was used to infer the internal (hidden) state (0-1 rise)
- Predicted arrival times were compared with the analyst time for the test waveforms

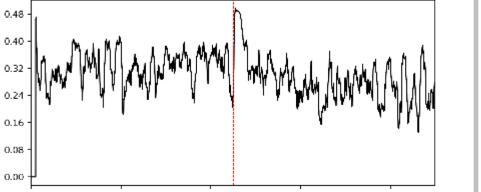


Raw seismogram

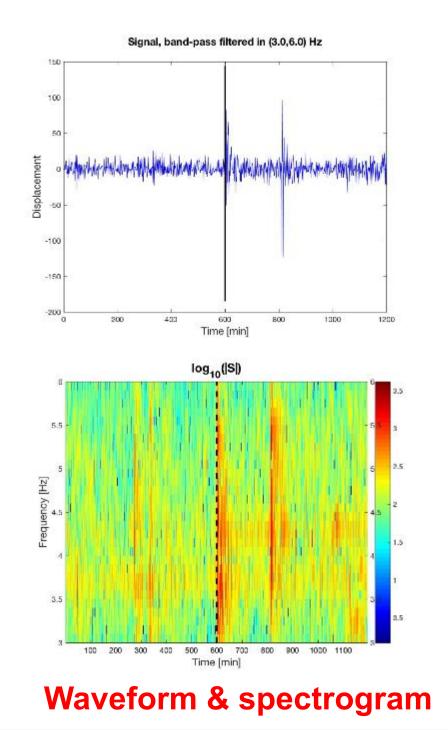
Seismogram bandpass filtered 2-5 Hz







Vertical to total power ratio



RESULTS								
<ul> <li>Two Gaussian HMMs were trained using 10-fold cross- validation</li> </ul>								
<ul> <li>One HMM was trained using the 3 detector algorithms' outputs as the observables</li> </ul>								
<ul> <li>The second also had the other observables (rectilinearity, etc.)</li> <li>If the HMM's predicted arrival time was within a few seconds of the analyst's, it was deemed a true detection</li> </ul>								
Detections		HMM (Detection algorithms only)		Classic STA/LTA		Z-Statistic		
		True	Missed	True	Missed	True	Missed	
Expert-picked	True	774	61	753	82	219	616	
Expert	False	457		2879		1187		
<ul> <li>The performance of the HMM-based fused detector is summarized using the precision &amp; recall</li> <li>TD: True Detection; FD: False Detection; FM: False Misses</li> </ul>								
- Precision = $\frac{TD}{TD+FD}$		HMM (Detection algorithin only)	on ST	assic A/LTA	Z-Statistic			
$- \text{Recall} = \frac{TD}{TD + FM}$		) F <b>M</b>	Precision	0.63	(	).21	0.16	
		· • •	Recall	0.92	(	0.90	0.26	

# CONCLUSIONS

- The fusion of the 3 detector algorithms improved precision and recall compared to the individual algorithms
- Polarization etc., when used as features improved recall slightly, at the expense of recall
- However precision is still very low, and there are lots of FP.
- Future work: Train two HMMs, one each for noise and Pwaves, and model-select between the two for a signal

### Acknowledgements

The authors acknowledge the support of the National Nuclear Security Administration Office of Defense Nuclear Nonproliferation Research and **Development for funding this work.** 

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