

# Center Extreme Scale CS Research

*Center for Compressible Multiphase Turbulence  
University of Florida*

**Sanjay Ranka**

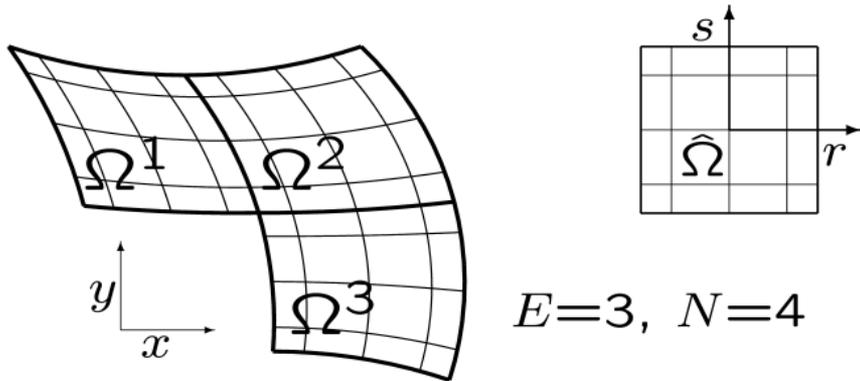
**Herman Lam**



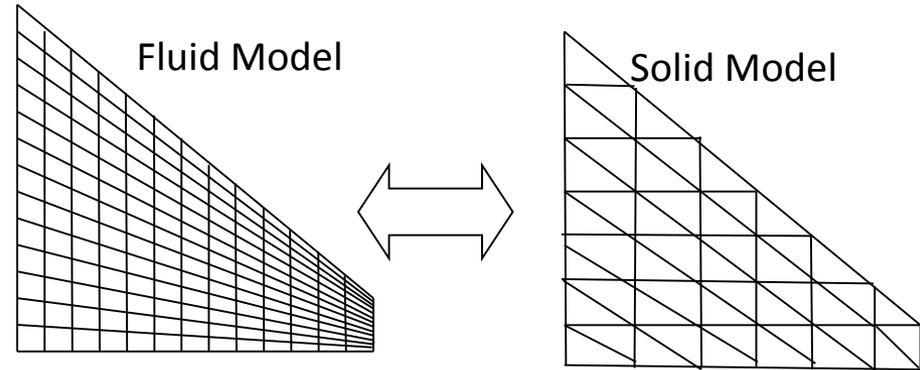
$10^6$  →  $10^7$  →  $10^8$  →  $10^9$  cores

- Parallelization and UQ of Rocfun and CMT-Nek beyond a million cores
  - Parallel performance and load balancing
  - Single processor (hybrid) performance
  - Energy management and thermal Issues
- Exascale Emulation with Novo-G
  - Exascale studies using fabrics of Behavioral Emulation Objects
  - Multiscale approach to study archs, apps, and systems
  - Multiobjective studies (performance, environment, dependability)

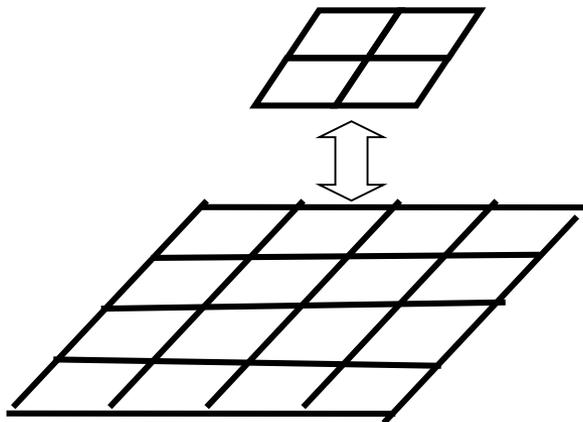
# Communication Mapping: Types of Interactions



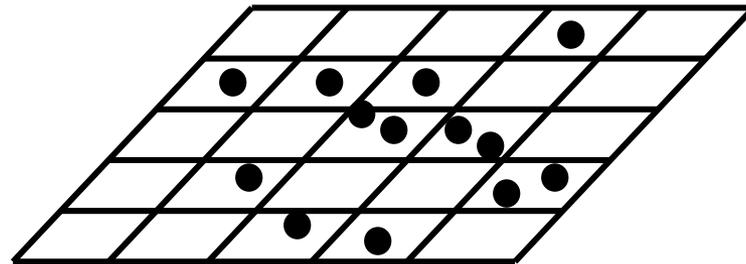
Across cells and elements



Across immersed interfaces

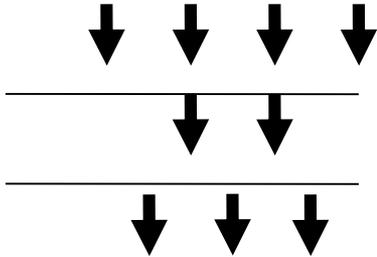


Levels of AMR

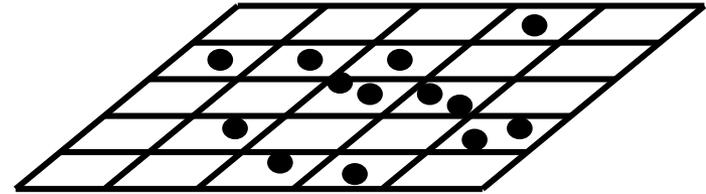


Lagrangian/Eulerian

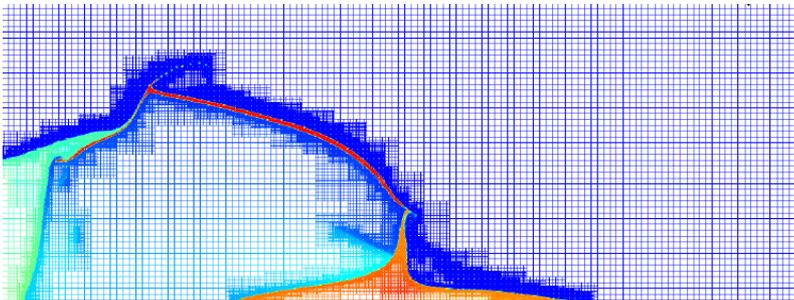
# Load Balancing: Types of Adaptivity



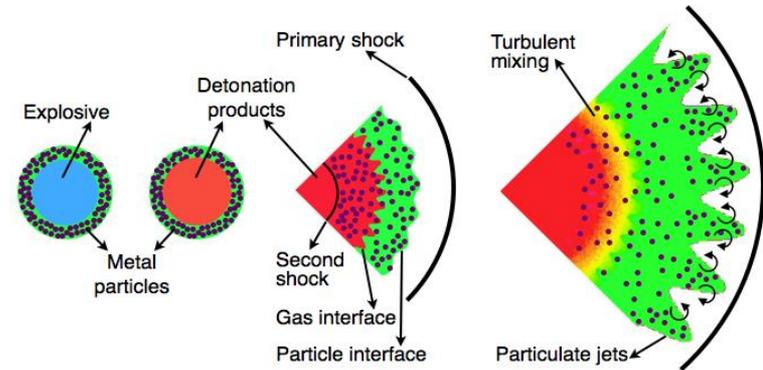
Extreme event UQ-driven  
Computational steering



Preferential particle clustering  
Lagrangian remap



Adaptive mesh refinement



Computational power focusing

# Single Processor Performance (Hybrid Multicores)

## Multiple Cores (e.g. Xeon Phi)

### Common

- Multiple flows of Control
- Multiple Local Memories

### Differences

- Synchronization
- Communication

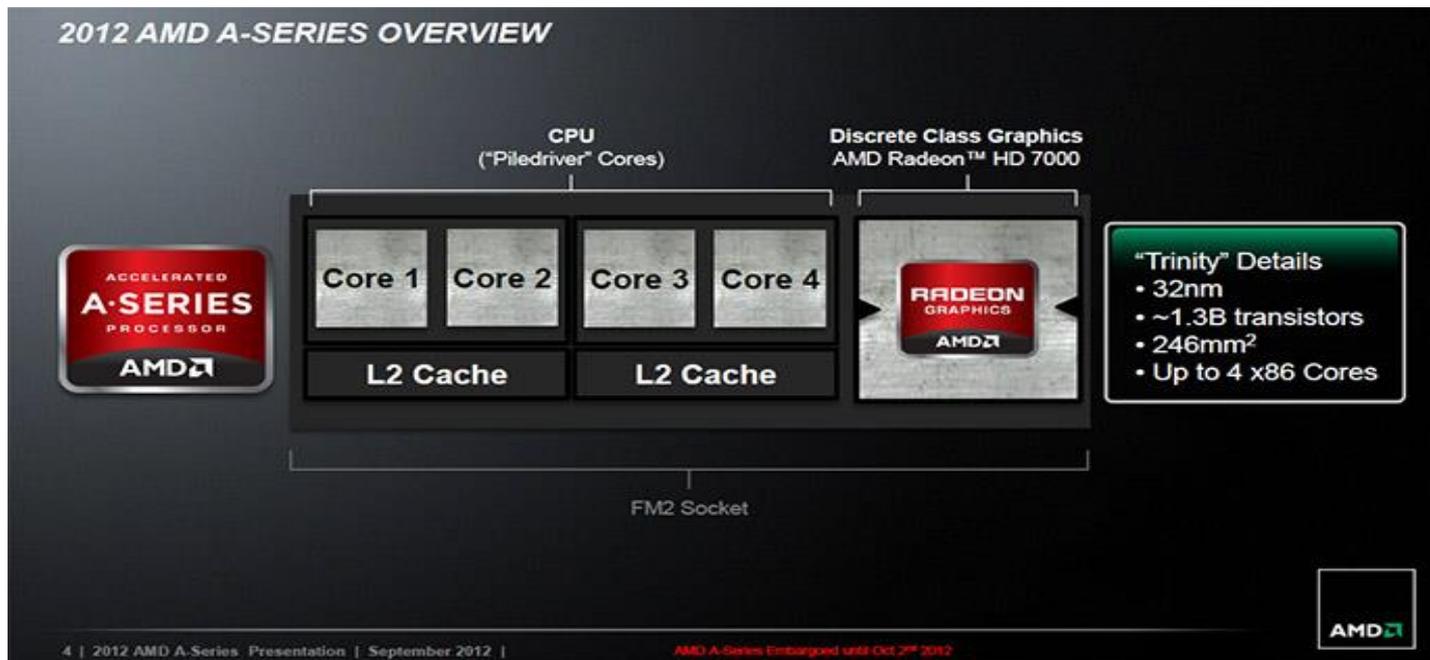
## GPU Cores

### Common

- Single/Multiple flows of Control
- Multiple Local Memories

### Differences

- Amount of Local memory
- Communication



# Proposed Research: Hybrid Multicores

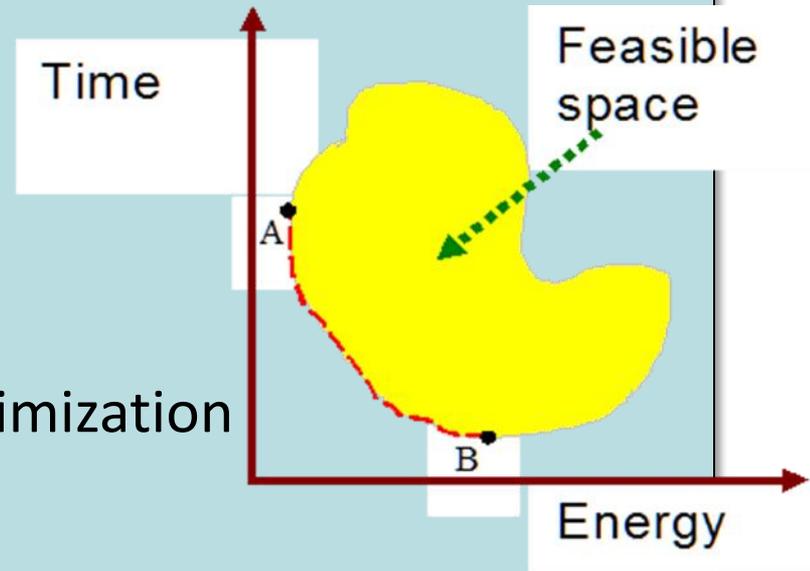
$10^1 \rightarrow 10^2 \rightarrow 10^3 \rightarrow 10^4$  cores

- Code Generation for hybrid cores
  - Support for multiple types of cores
  - Support for Vectorization
  - Auto-tuning
- Load Balancing
  - Non-uniform decomposition
- Local Data Movement
  - Movement between different cores and memories
- Multiple levels of Hierarchy
  - Small Caches, Large Caches, Level 2 Caches ...

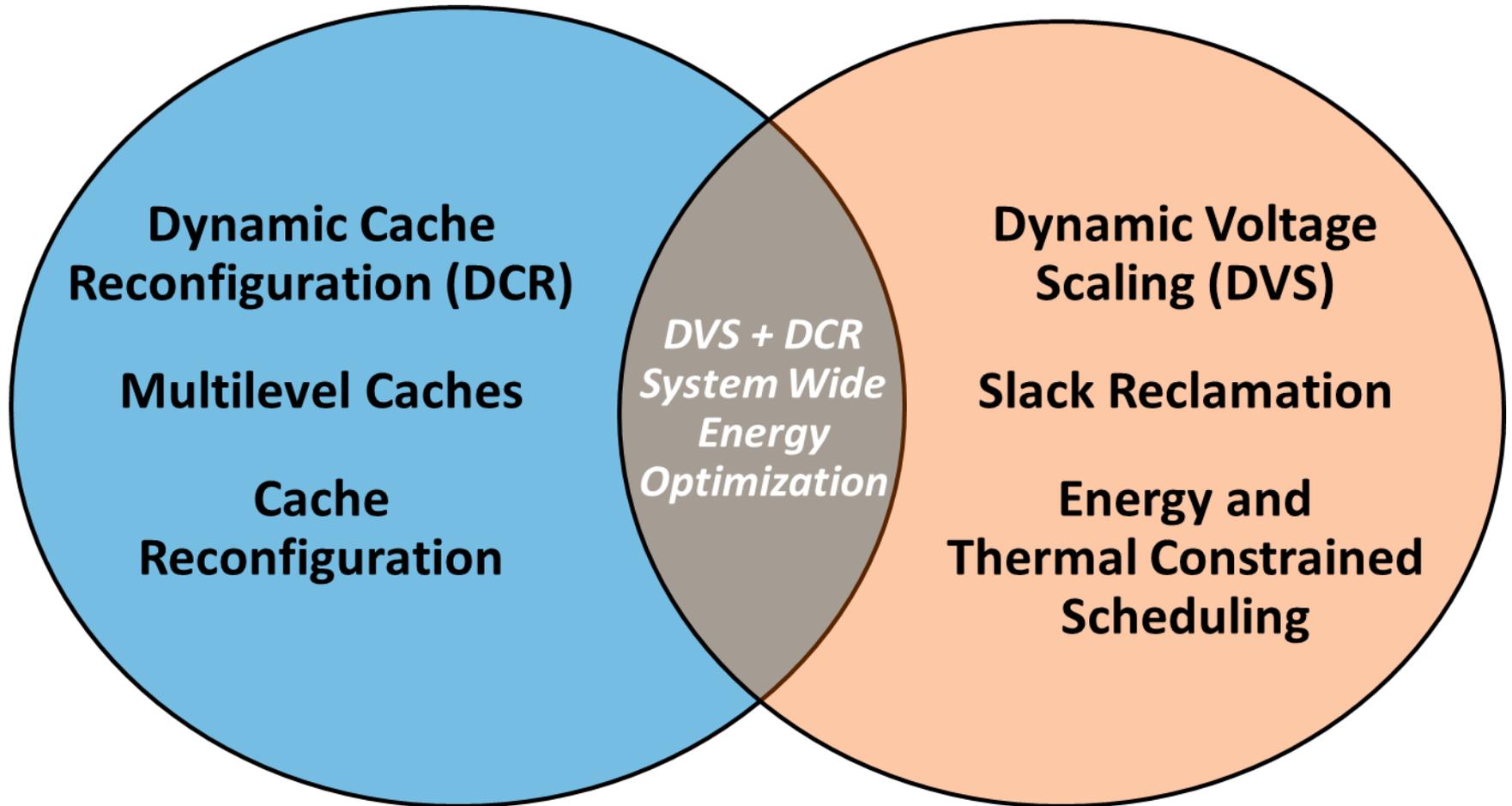
# Proposed Research: Energy and Thermal Management

Develop Static and Dynamic Algorithms for Rockfun and CMT-Nek that can exploit

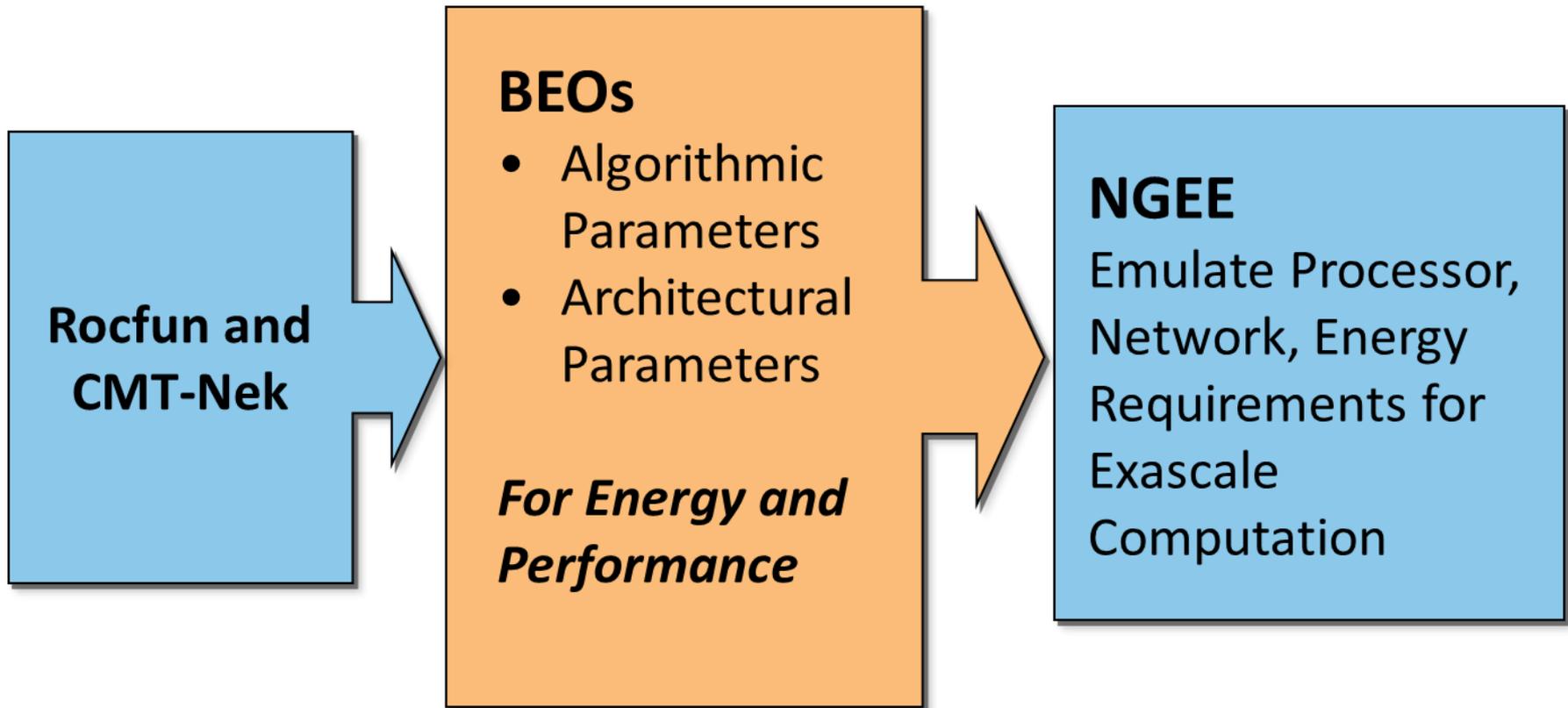
- Reconfiguration of
  - Processor (DVS)
  - Caches (DCR)
  - Buses
  - Memory
- Support Multi-objective optimization
  - Energy
  - Performance
- Support Multiple Constraints
  - Thermal Issues



# Exploiting Reconfiguration for a Single Processor



# Performance and Energy BEOs

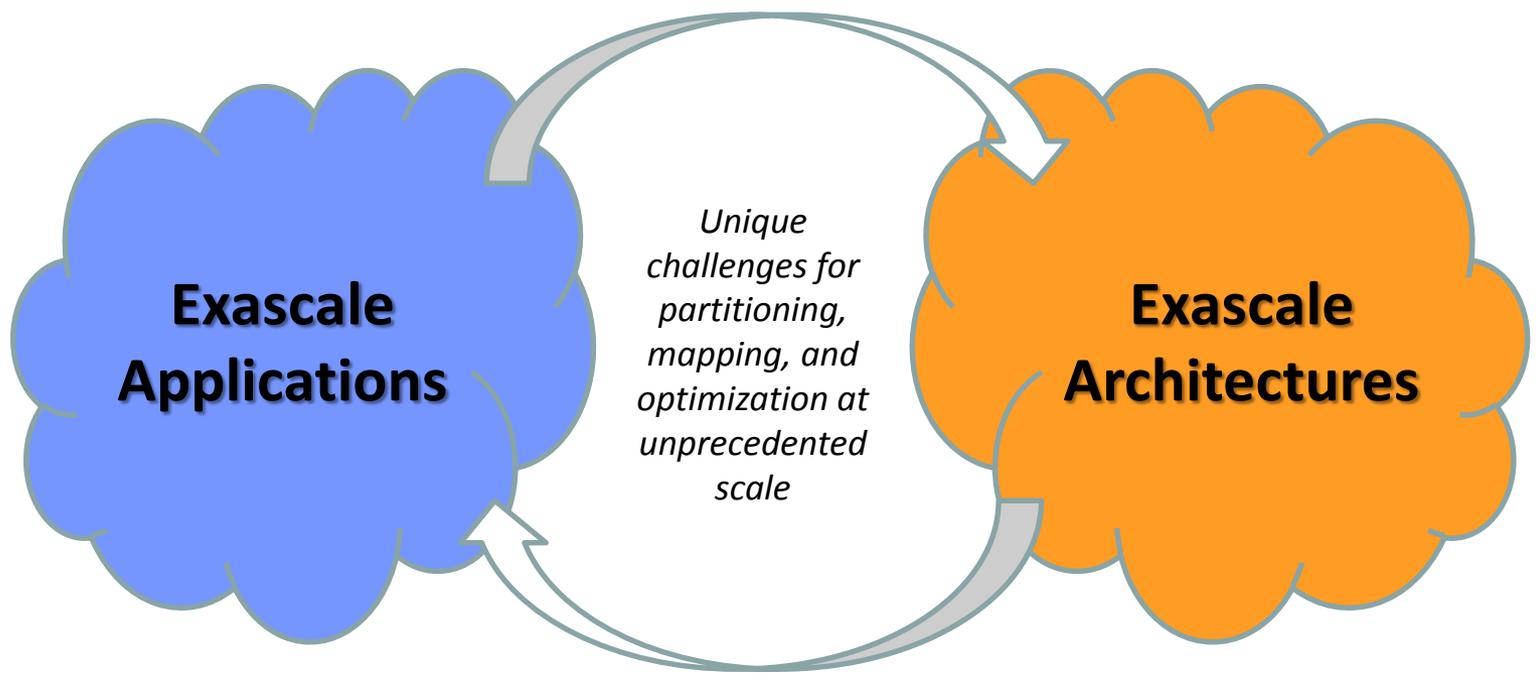


$10^6 \rightarrow 10^7 \rightarrow 10^8 \rightarrow 10^9$  cores

- Parallelization and UQ of Rocfun and CMT-Nek beyond a million cores
  - Parallel performance and load balancing
  - Single processor (hybrid) performance
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- Exascale Emulation with Novo-G
  - Exascale studies using fabrics of Behavioral Emulation Objects
  - Multiscale approach to study archs, apps, and systems
  - Multiobjective studies (performance, environment, dependability)

# Why Study Exascale Systems?

- Wide variety of major research challenges
  - Design-space exploration and optimization of parallel applications and architectures at Exascale



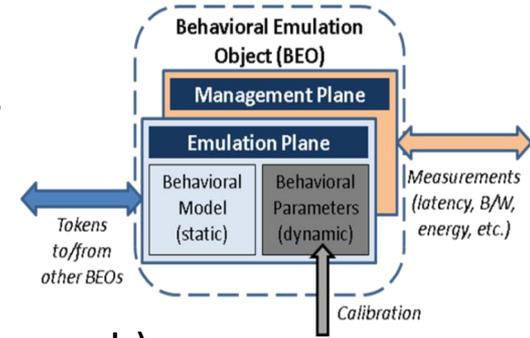
# How to Study Exascale Systems?

- How may we study Exascale w/o Exascale?
  - Analytical studies – *systems too complicated*
  - Software simulation – *simulations too slow at scale*
  - Behavioral emulation – *to be defined herein*
  - Functional emulation – *systems too massive and complex*
  - Prototype device – *future technology, does not exist*
  - Prototype system – *future technology, does not exist*
  
- Many pros and cons with various methods
  - We believe **behavioral emulation** is most promising in terms of balance (accuracy, timeliness, scale, versatility)



# Approach: Behavioral Emulation with BEOs

- Behavioral Emulation Objects (BEOs)
  - Characterize and explore Exascale devices, nodes, & systems, represented by fabrics of interconnected **Architecture BEOs**
  - Architecture BEOs stimulated by corresponding set of **Application BEOs**
- Multiscale, Multiobjective (different domain, but same approach)
  - Hierarchical method based upon experimentation and exploration



	CMT Apps	NGEE	NGEE BEO Models
<b>Macro Level</b>	CMT Skeleton-apps	<i>System</i> BEO fabrics	<ul style="list-style-type: none"> <li>■ Models abstracted from NGEE-Meso</li> <li>■ Testbed experimentation in support</li> <li>■ Notional <b>Exascale system</b> exploration</li> </ul>
<b>Meso Level</b>	CMT Mini-apps	<i>Node</i> BEO fabrics	<ul style="list-style-type: none"> <li>■ Models abstracted from NGEE-Micro</li> <li>■ Testbed experimentation in support</li> <li>■ Notional <b>Exascale node</b> exploration</li> </ul>
<b>Micro Level</b>	CMT Kernels	<i>Device</i> BEO fabrics	<ul style="list-style-type: none"> <li>■ Architectural studies</li> <li>■ Testbed experimentation as foundation</li> <li>■ Notional <b>Exascale device</b> exploration</li> </ul>

# Proposed Exascale Emulator

## Pre-Emulation Platforms

Many-core experimental testbeds

*Examples*

Intel

IBM

Nvidia

Others

Modeling, simulation, & estimation tools

*Examples*

VisualSim

SST Micro

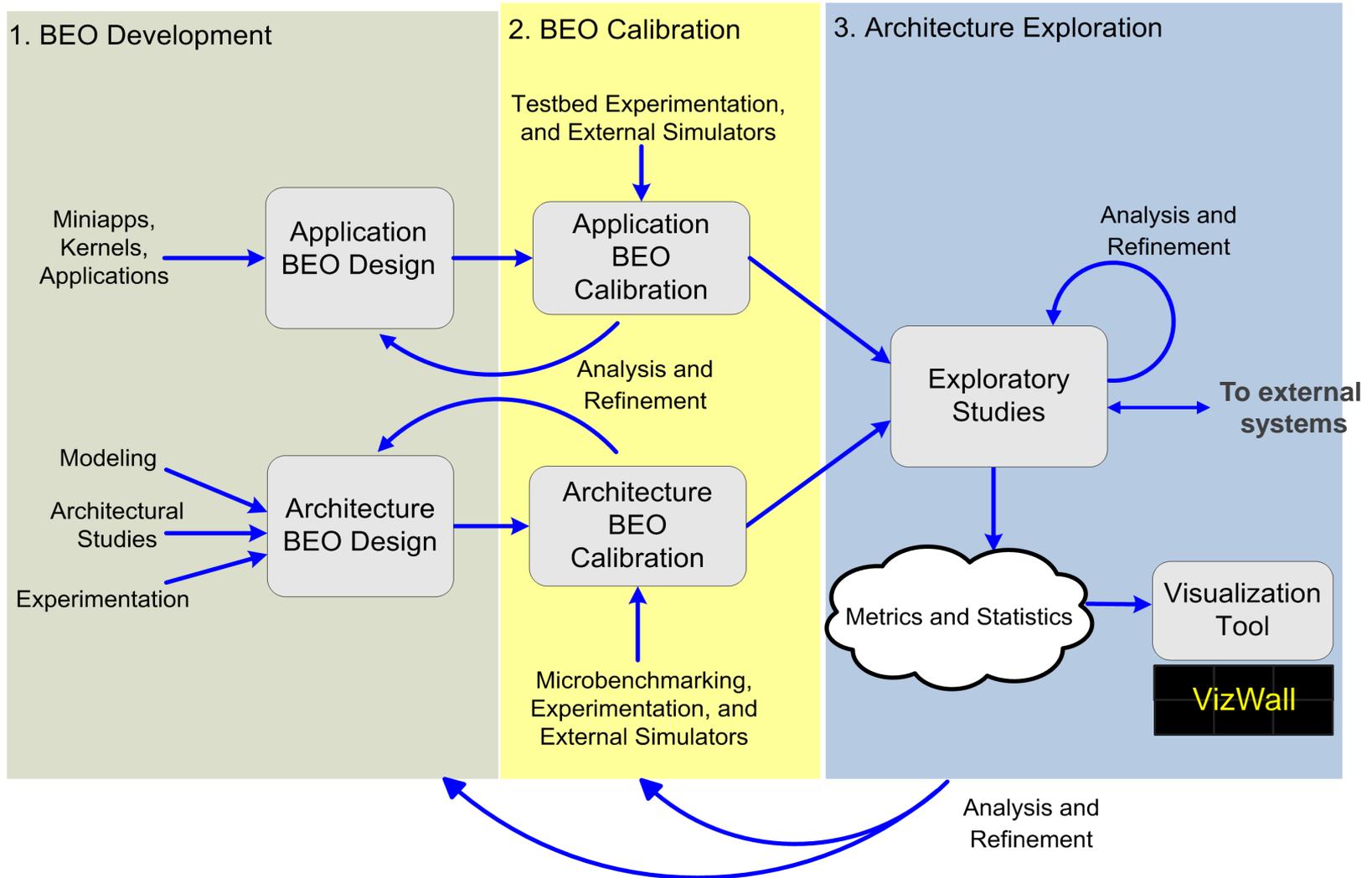
Others



## Emulation Platform

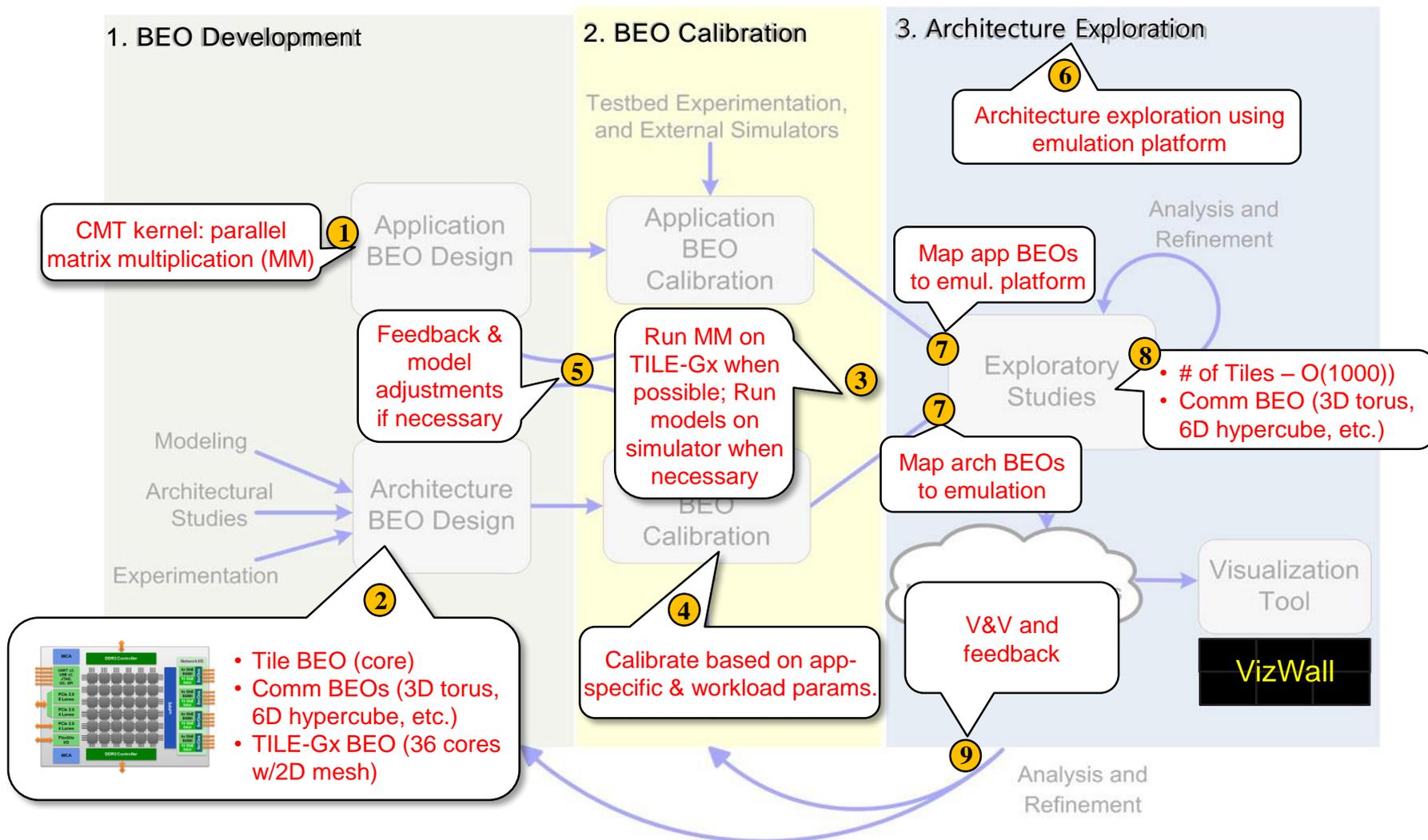
- BEOs representing Exascale devices, nodes, or systems mapped to emulation platform
- BEO method independent of emulation platform
  - Discrete-event simulation modeling tool (e.g., VisualSim)
  - Software on conventional (many-core) computer
  - Software-defined hardware on reconfigurable supercomputer (e.g., Novo-G)

# Three-Phase Workflow of NGEE



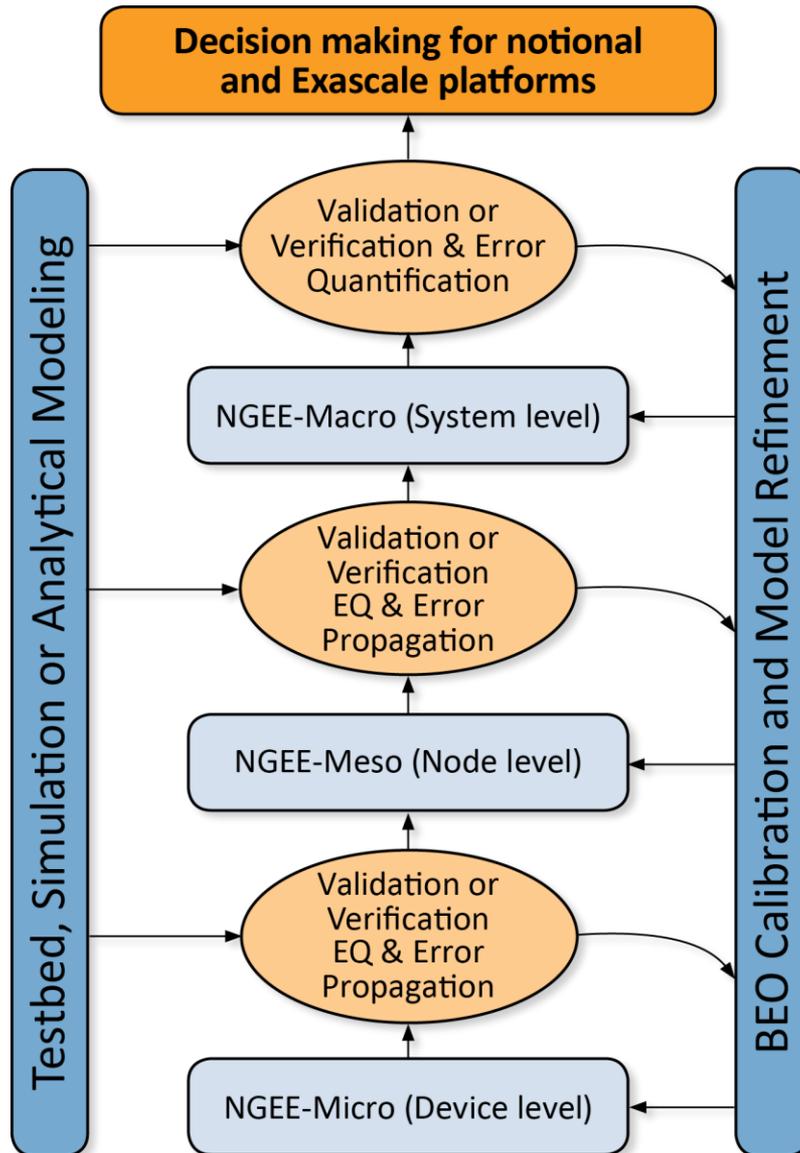
# Example:

## Micro Behavioral Emulation of Notional Device





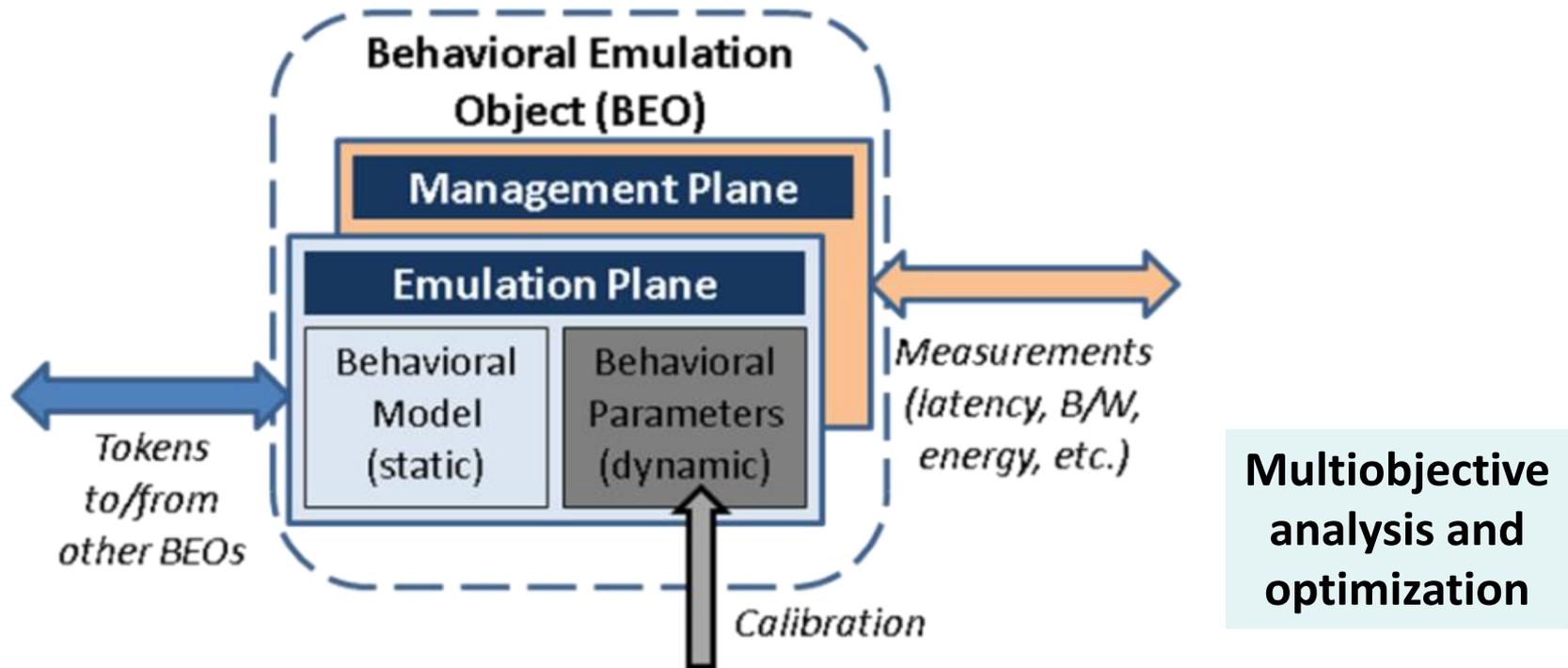
# Uncertainty and Error Quantification



## At all three levels

- BEOs developed based on
  - Experimental testbed when possible
  - Simulation or analytical modeling if necessary
- BEO calibration and model refinement based on
  - Validation when possible (i.e., availability of testbed)
  - Verification via analytical or simulation models

# Fundamental Design of a BEO

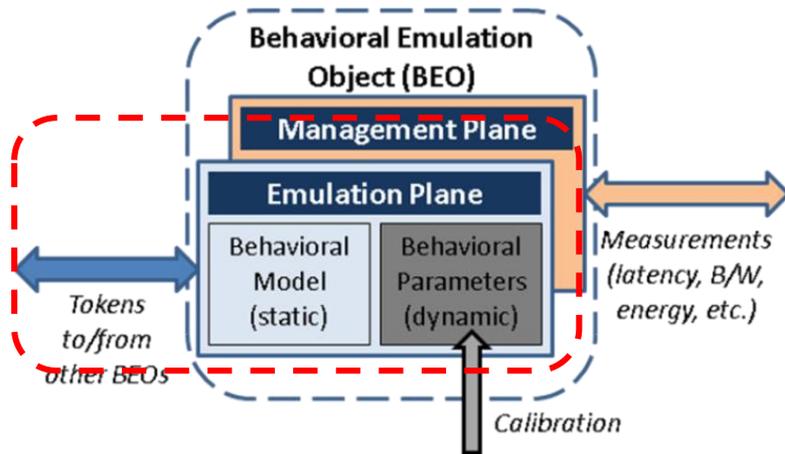


## BEO is basic primitive in NGEE studies of Exascale systems

- Performance factors (execution time, speedup, latencies, throughputs, hotspots)
- Environmental factors (power, energy, cooling, temperature)
- Dependability factors (reliability, availability, redundancy, overhead)

# BEO Emulation Plane

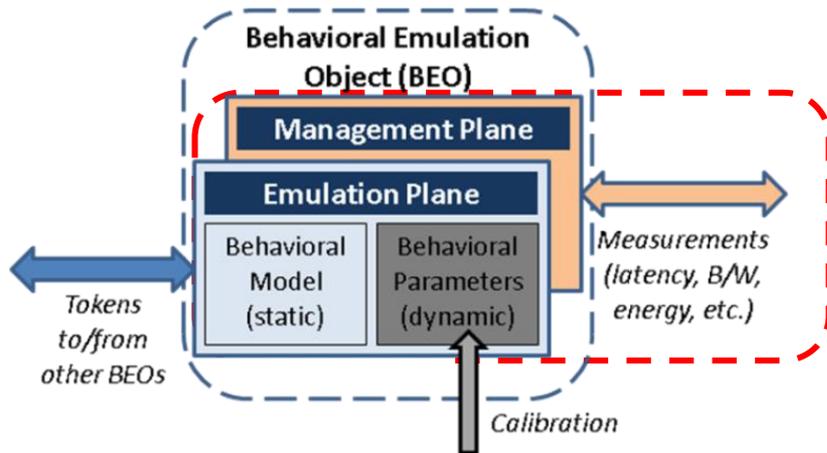
## Emulation Plane



- Contains
  - *Static behavioral model* (developed in development phase)
  - Set of *behavioral parameters* (specified dynamically during calibration phase)
- Performs functions to
  - *Mimic* appropriate behavior of BEO
  - *Interact* with other BEOs via tokens to support emulation studies

# BEO Management Plane

## Management Plane



- Responsible for
  - Measuring, collecting, and/or calculating *metrics and statistics* to support architectural exploration in terms of performance, energy, temperature, reliability, and scalability
  - Interacting with other BEOs
- Separation of management from emulation plane
  - *Minimize its interference* with emulation functions

# NGEE: Novo-G Exascale Emulator

## Emulation Platform

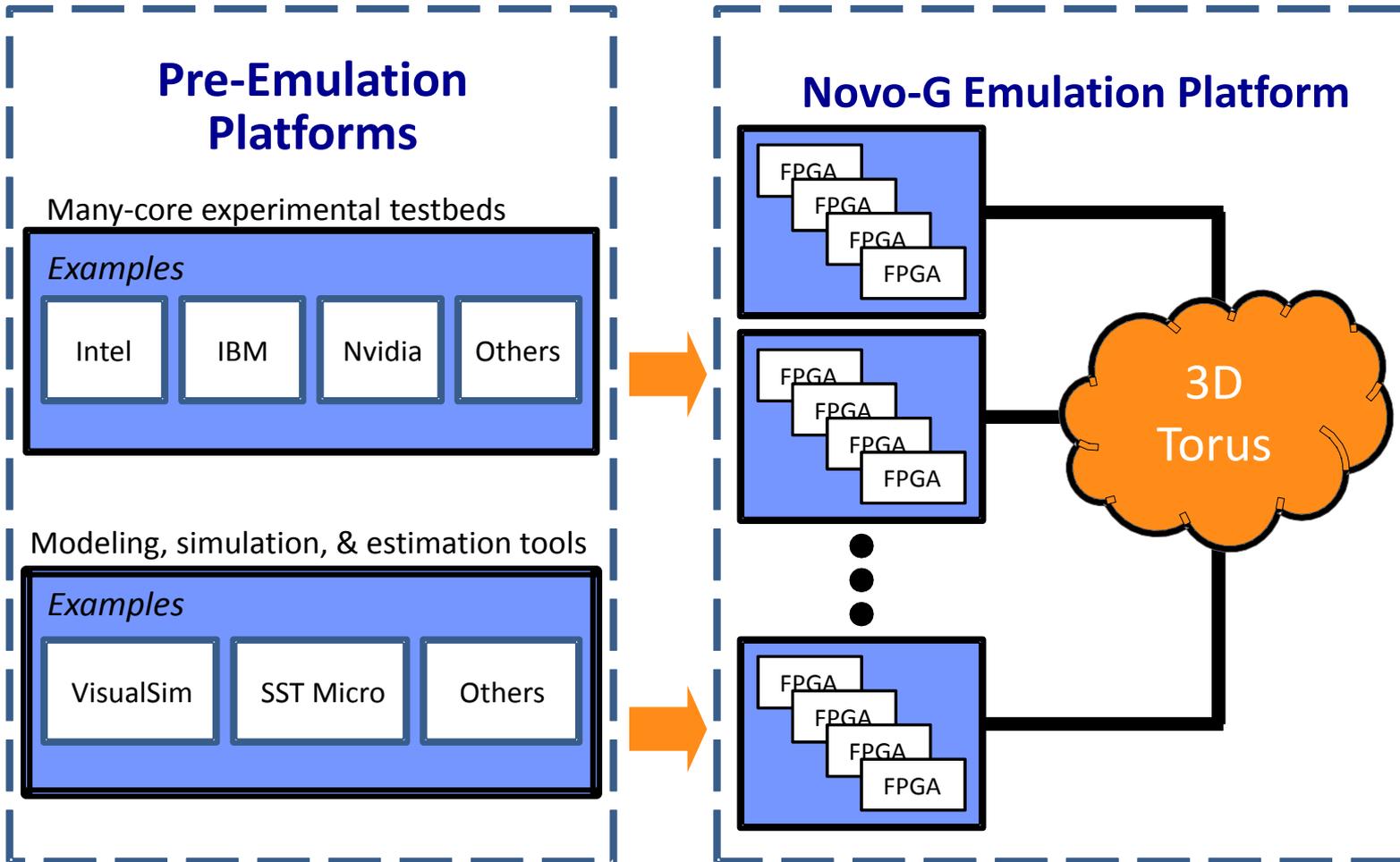
- BEOs representing Exascale devices, nodes, or systems **mapped** to emulation platform
- BEO method **independent** of emulation platform
  - Discrete-event simulation modeling tool (e.g., VisualSim)
  - Software on conventional (many-core) computer
  - Software-defined hardware on reconfigurable supercomputer (e.g., Novo-G)

- *Commercially available, flexible, ease of use*
- *For small-scale devices, nodes, and systems*

- *Emulation platform to be developed in software*
- *Higher performance than simulators, but not sufficient for Exascale*

- *Even the proposed BEO approach to emulation is challenging for studying Exascale systems*
  - ✓ Exascale, multiscale, multiobjective
- *High-risk, high-payoff, and only viable solution for full Exascale system emulation*

# Novo-G Exascale Emulator (NGEE)

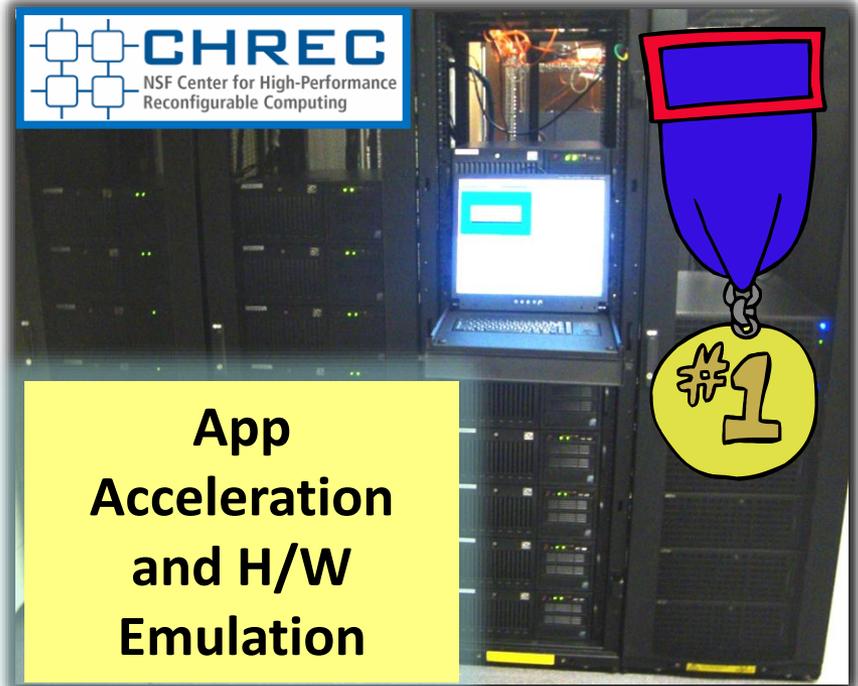


# Novo-G Supercomputer

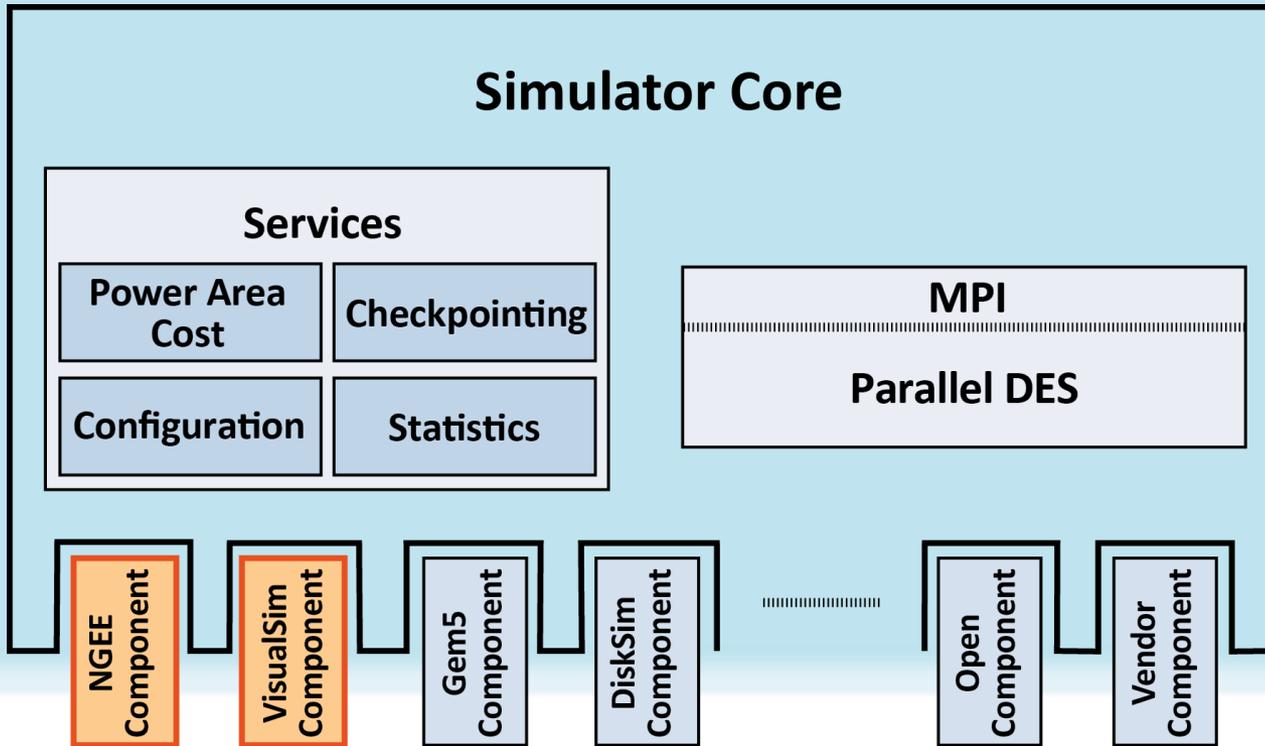
- Developed and deployed at CHREC (2009-present, PIs: George and Lam)
  - Supports a broad range of apps, tools, and systems research tasks in CHREC and globally
- Most powerful reconfigurable computer in known world
  - For some apps and uses, could be fastest computer of any kind in world!
  - Yet, 1000s of times less cost, size, power, cooling than high-end conventional supercomputers
- **2012 Schwarzkopf Prize**
  - CHREC and Novo-G recognized with 2012 Alexander Schwarzkopf Prize for Technology Innovation at NSF

**Novo-G Annual Growth**

<b>2009:</b>	96 top-end Stratix-III FPGAs, each with 4.25GB SDRAM
<b>2010:</b>	96 more Stratix-III FPGAs, each with 4.25GB SDRAM
<b>2011:</b>	96 top-end Stratix-IV FPGAs, each with 8.50GB SDRAM
<b>2012:</b>	96 more Stratix-IV FPGAs, each with 8.50GB SDRAM
<b>2013:</b>	32 top-end Stratix-V FPGAs (4x4x2 torus or 5D h-cube)



# SST Simulation Framework (c/o Sandia)

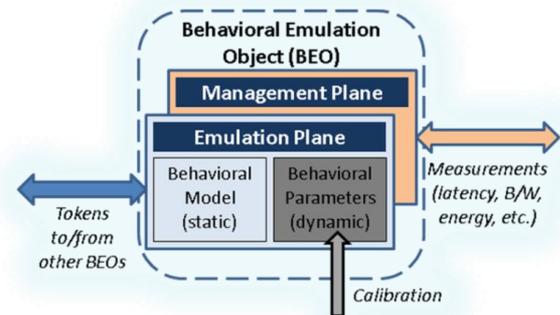


## Integration with SST

- SST as pre-emulation tool
  - Support BEO development
  - BEO calibration
- SST as run-time tool
  - Dynamic support for emulation studies

# Conclusions

- **Novel approach to study systems at unprecedented scale**
  - Behavioral emulation for Exascale studies with BEO fabrics
  - Ideal balance of accuracy, timeliness, scale, versatility
- **Multiscale approach to study archs, apps, and systems**
  - **Micro** = devices for Exascale
  - **Meso** = nodes for Exascale
  - **Macro** = systems for Exascale
- **Multiobjective studies**
  - **Performance** (runtime, speedup, latency, throughput, hotspots)
  - **Environment** (power, energy, cooling, temperature)
  - **Dependability** (reliability, availability, redundancy, o/h)



***Do you have any  
questions?***

