



*Complex Adaptive System of Systems
(CASoS) Engineering Initiative
<http://www.sandia.gov/CasosEngineering/>*

Extending Opinion Dynamics to Model Public Health Problems and Analyze Public Policy Interventions

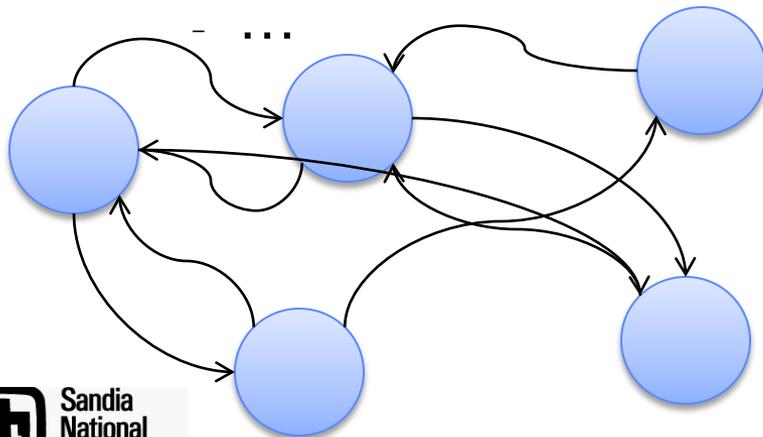
Thomas W. Moore, Patrick D. Finley, John M. Linebarger, Alexander V. Outkin, Stephen J. Verzi, Nancy S. Brodsky, Daniel C. Cannon, Aldo A. Zagonel, and Robert J. Glass

29th Annual System Dynamics Conference
Washington, DC
July 25– July 28, 2011

- Chronic diseases associated with individual behaviors are the leading causes of death throughout the industrialized world
- Social network analysis has a long history in epidemiological studies
- Smoking demonstrates clustering behavior in social networks – behavioral contagion
- What are the dynamics that explain chains of initiation and clusters of cessation?

What is a Social Network in the Real World?

- Created by individual actions
- Defined by the exchange of information and resources
- No single topology captures all interactions
 - Contact networks
 - Friendship networks
 - Advice networks

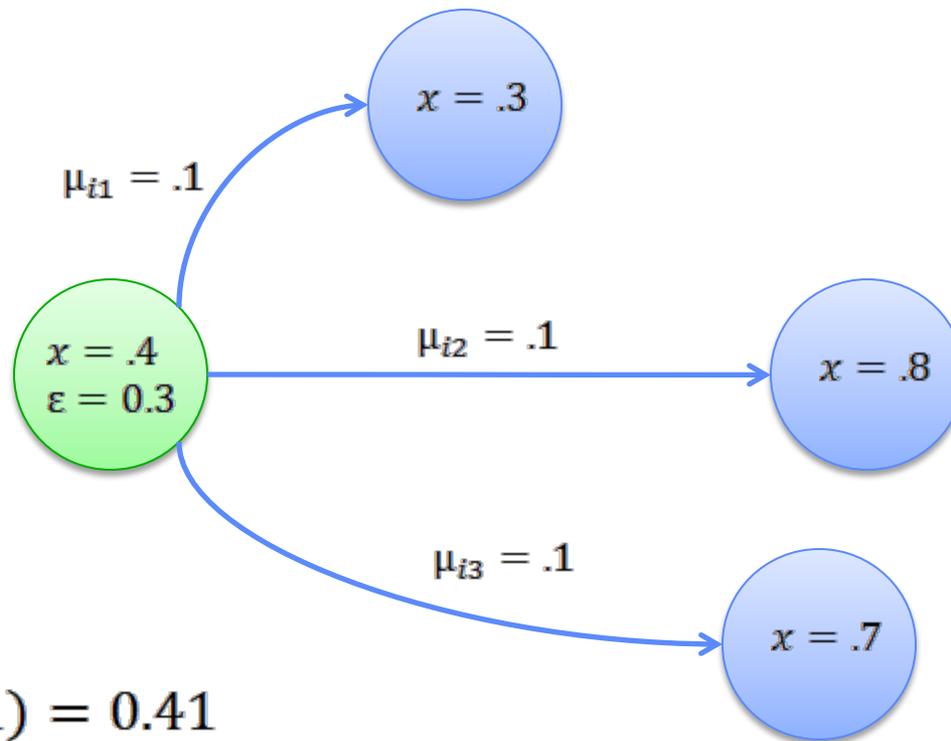


- Family of related techniques for modeling information flow through a group of individuals
 - Derived from Ising spin alignment models
 - Opinions represented by numerical value
- Grounded in structural balance theory
- Individual opinions approach consensus values with neighbors
- Bounded confidence component can prevent consensus, create clusters

Opinion Dynamics in Action

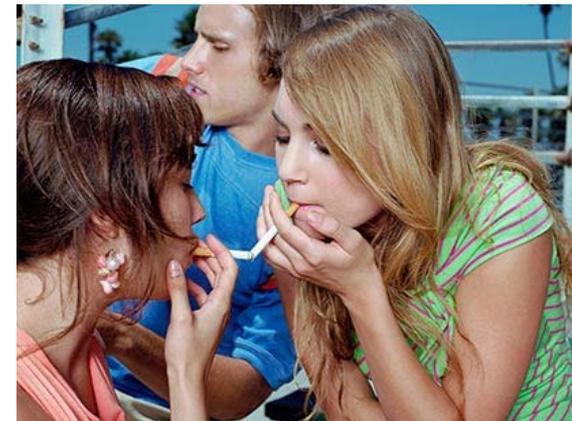
$$\{k \in S_i: |x_i(t) - x_k(t)| \leq \varepsilon_i\}$$

$$x_i(t + 1) = x_i(t) + \frac{1}{|S_i|} \sum_{k \in S_i} \mu_{ik} [x_k(t) - x_i(t)]$$



$$x_i(t + 1) = 0.41$$

S_i : Set of out-degree neighbors
 ε : Tolerance
 μ : Plasticity

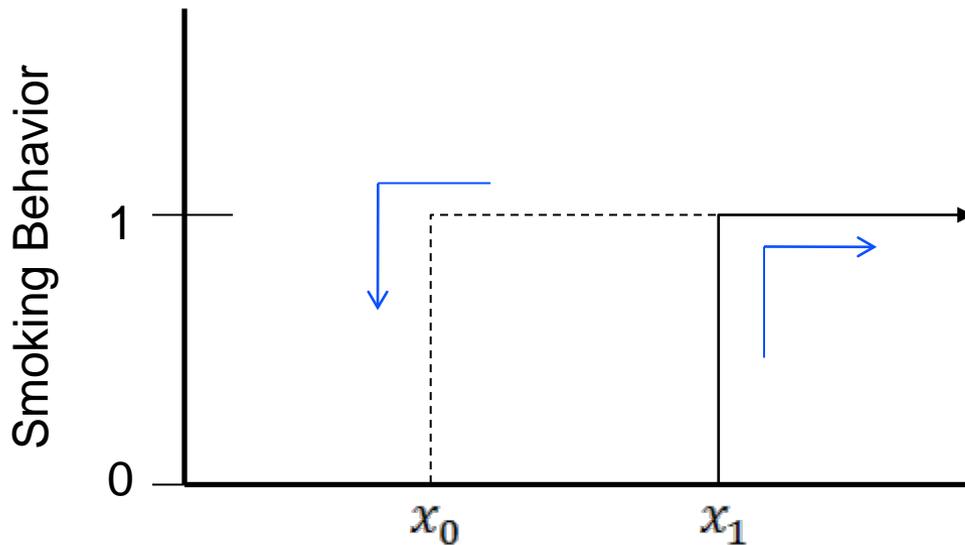


- Depends on the parameters
- Depends on the context of the simulation run
 - Theoretical: tendencies and trends (What happens if...?)
 - Empirical: Depends on data calibration (generally speaking, weeks to a few years)



- Behavioral changes triggered by changing opinions
- Initiation threshold for smoking incorporates actual and perceived costs
 - Monetary cost
 - Time/convenience costs
 - Social costs (e.g., enforcement of rules in high schools)
- Cessation threshold determined by level of addiction
 - Age
 - Addictiveness of product
 - Availability of quit support/NRTs

Initiation, Cessation, and Hysteresis



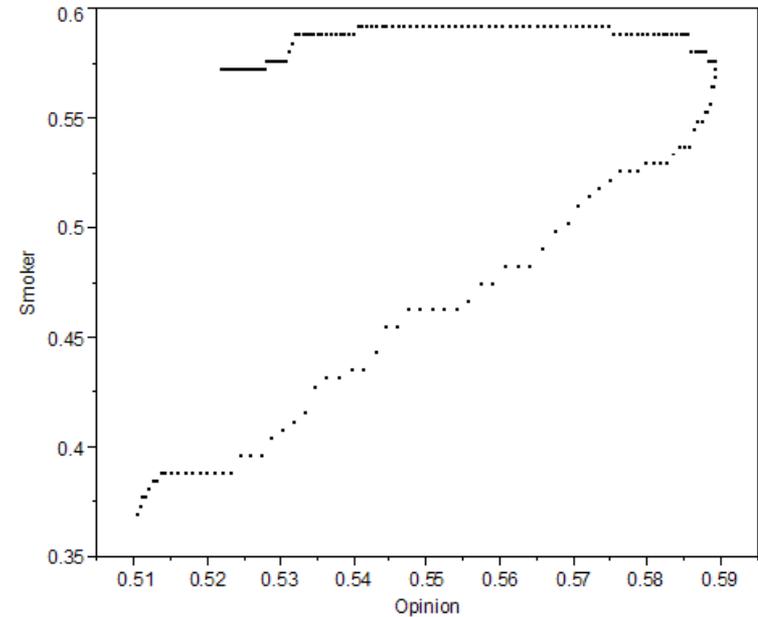
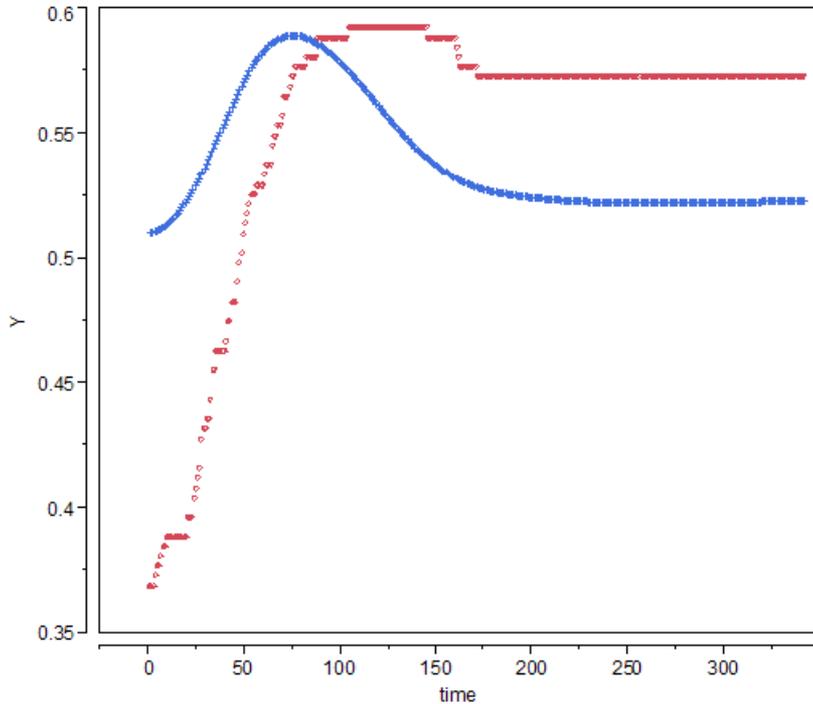
x_1 Initiation Threshold

x_0 Cessation Threshold

Δx Hysteresis Effect

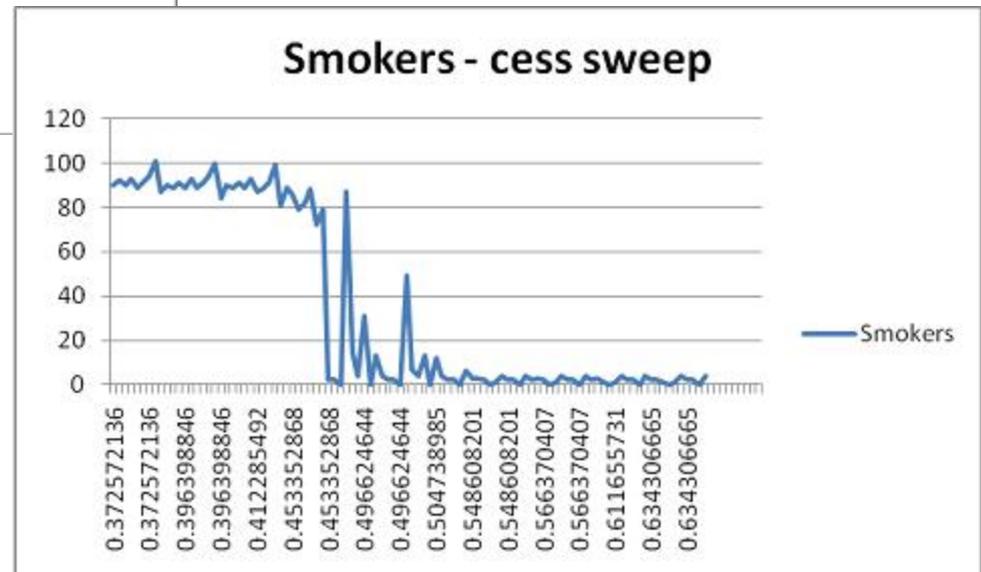
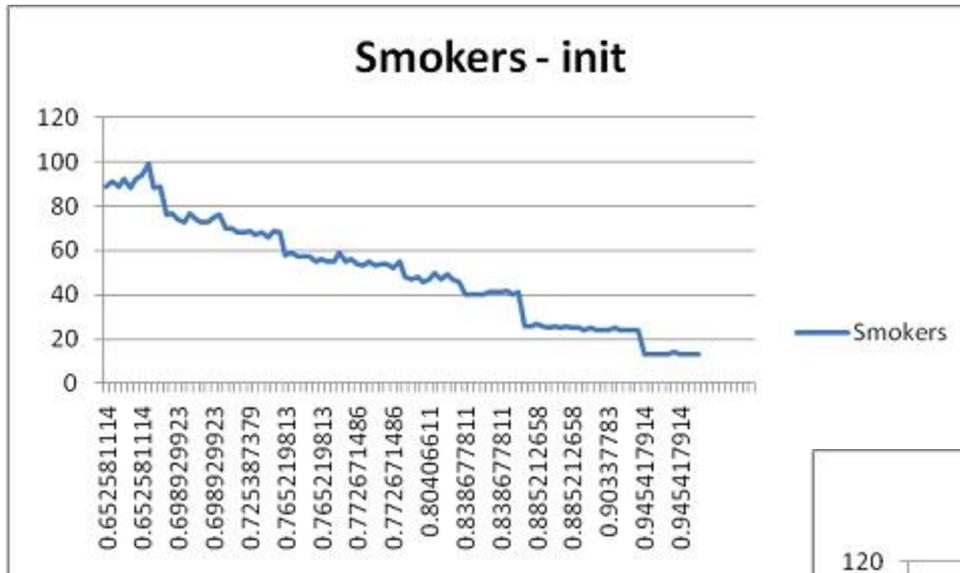
- If the individual's opinion about smoking passes the initiation threshold, the person will become a smoker
- If the individual's opinion falls below the cessation threshold, the person will quit smoking
- The magnitude of the hysteresis effect represents strength of addiction

Hysteresis Illustrations



- Industry Ads through $t=75$ gets smokers addicted
- Educational campaign starting at $t=75$ pulls down opinion but has limited effect on smoking behaviors

Initiation vs. Cessation



- Campaigns to Influence Opinion
 - Directly propagating opinion values using OD algorithm
 - PageRank of target nodes most important for influencing network
- Campaigns to Influence Tolerance
 - Increasing tolerance increases consensus
 - Decreasing tolerance locks down network in current configuration
 - Betweenness most important centrality metric

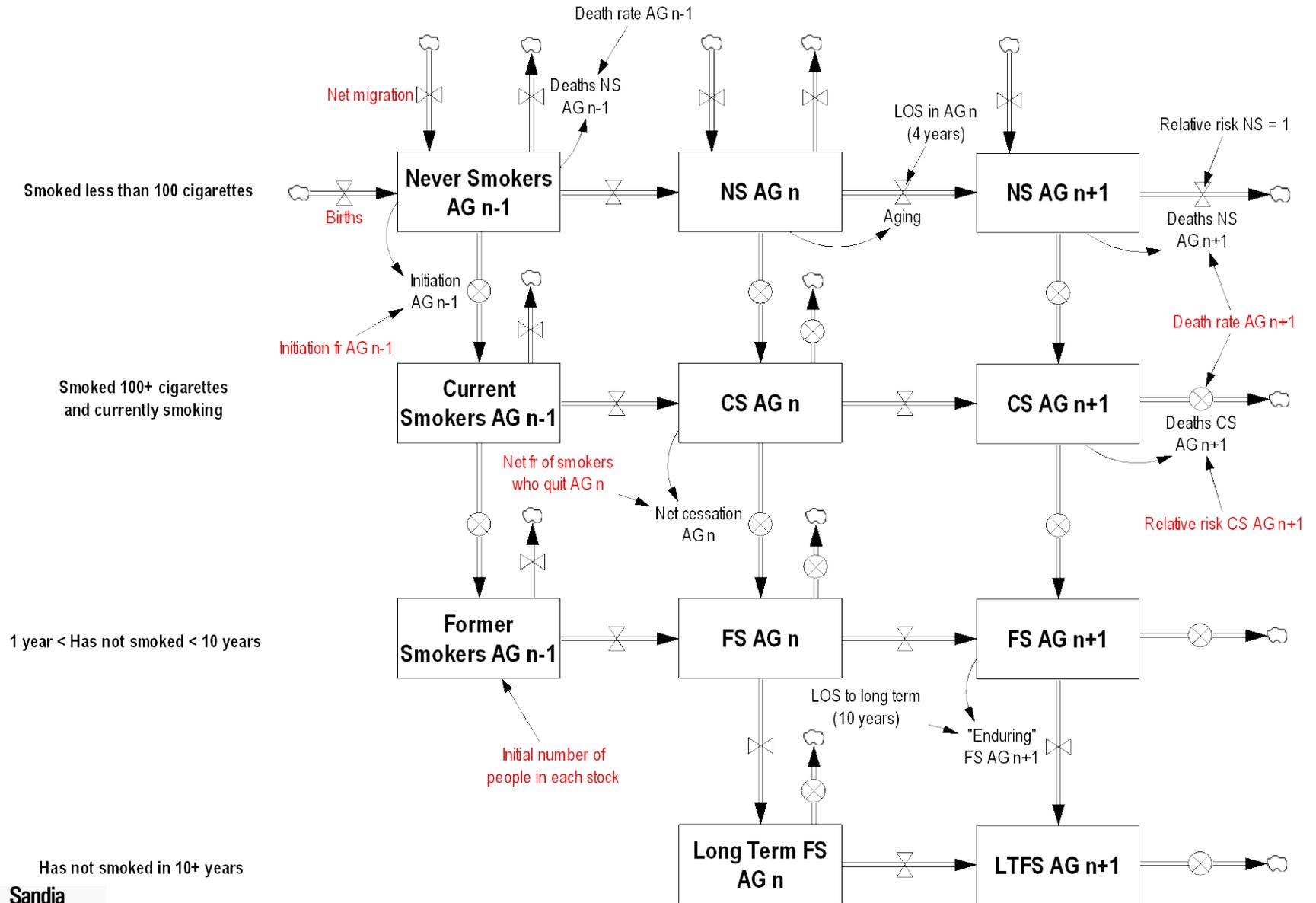
Experimental Results - Effects of Campaigns Affecting Opinion

- How Advertisements and Educational Campaigns Influence Networks by Changing Opinions
 - Aggressive campaigns can be effective, but can also alienate and polarize; mild campaigns can appeal to a wider range of people, but alone can be ineffective in changing behavior
 - Campaigns can act synergistically to move network incrementally in a particular direction while individually appealing to distinct audiences
 - Conflicts between advertising and educational campaigns will be won on the basis reaching important individuals and clusters

Experimental Results - Effects of Campaigns Affecting Tolerance

- How Advertisements and Educational Campaigns Influence Networks by Changing Tolerance
 - Lowering tolerance values prevents the spread of opinion, inoculates against future advertisements
 - Raising tolerance values increases network-wide vulnerability to advertisements
 - Combining tolerance-related campaigns with education creates a potent mechanism for social change

Generic 3-age-group representation



- Extending opinion dynamics models with psychological and behavioral components allows for the modeling of socially inspired behaviors
- Network effects can amplify or attenuate interventions, and so should be a component of policy evaluation
- Tolerance, behavioral transition points, and network topologies all contribute to create complex dynamics, and should be considered as important model components